Exercise 1:

Logging Error Messages and Warning Levels

Task: Write a Java application that demonstrates logging error messages and warning levels using SLF4J.

Code:

package com**.**my\_junit\_project;

import org**.**slf4j**.**Logger;

import org**.**slf4j**.**LoggerFactory;

**public** **class** LoggingExample {

**private** **static** **final** Logger logger = LoggerFactory.getLogger(LoggingExample.class);

**public** **static** **void** main(String[] args) {

        logger.error("This is an error message");

        logger.warn("This is a warning message");

    }

}

Output:

